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Traffic Light Behaviour Management Policy

Policy

Defiant Sports aims to provide a fair and equitable experience for all of its players, but in order to do that a system of behaviour management needs to be put in place.

Our solution is a system that ranks negative behaviours into categories based on their severity, with clear guidance on how to deal with said behaviour in an appropriate manner. However, if said behaviour escalates, it will qualify for a more severe categorisation.

Traffic Light System Overview

When disruptive or negative behaviours are being exhibited by a service user of Defiant Sports, the severity of their actions will be classified by the session lead or highest Defiant Sports authority at the location into one of three colour categories.

Colour	Overview	Examples	Consequence
Green	Lack of respect and rule-breaking	Not respecting coaches, other players or equipment.	Verbal warning
		Not following the rules of the venue	
		Not following the rules of the game	
Yellow	Aggressive attitude and general disruption	Aggressive attitude	5 Minute timeout
		Disrupting session	
		Swearing / shouting	
Red	Aggressive actions, causing danger and complete disregard of rules	Acts of aggression	Sent home immediately
		Putting yourself / others in danger	
		Repeated breaking of the rules	

The list of examples in the above table is not exhaustive; the lead coach or highest Defiant Sports authority at the location will decide what colour a behaviour fits in.